

SAMPLE SPACE AND PROBABILITY

- **Random experiment:** its outcome, for some reason, cannot be predicted with certainty.
 - Examples: throwing a die, flipping a coin and drawing a card from a deck.
- **Sample space:** the set of all possible outcomes, denoted by S . Outcomes are denoted by E 's and each E lies in S , i.e., $E \in S$.
- A sample space can be discrete or continuous.
- Events are subsets of the sample space for which measures of their occurrences, called probabilities, can be defined or determined.

THREE AXIOMS OF PROBABILITY

- For a discrete sample space S , define a probability measure P on S as a set function that assigns nonnegative values to all events, denoted by E , in such that the following conditions are satisfied
- Axiom 1: $0 \leq P(E) \leq 1$ for all $E \in S$
- Axiom 2: $P(S) = 1$ (when an experiment is conducted there has to be an outcome).
- Axiom 3: For mutually exclusive events E_1, E_2, E_3, \dots we have

$$P\left(\bigcup_{i=1}^{\infty} E_i\right) = \sum_{i=1}^{\infty} P(E_i).$$

CONDITIONAL PROBABILITY

- We observe or are told that event E_1 has occurred but are actually interested in event E_2 : Knowledge that E_1 has occurred changes the probability of E_2 occurring.
- If it was $P(E_2)$ before, it now becomes $P(E_2|E_1)$, the probability of E_2 occurring given that event E_1 has occurred.
- This conditional probability is given by

$$P(E_2|E_1) = \begin{cases} \frac{P(E_2 \cap E_1)}{P(E_1)}, & \text{if } P(E_1) \neq 0 \\ 0, & \text{otherwise} \end{cases}$$

- If $P(E_2|E_1) = P(E_2)$, or $P(E_2 \cap E_1) = P(E_1)P(E_2)$, then E_1 and E_2 are said to be statistically independent.
- Bayes' rule
 - $P(E_2|E_1) = P(E_1|E_2)P(E_2)/P(E_1)$

MATHEMATICAL MODEL FOR SIGNALS

- Mathematical models for representing signals
 - Deterministic
 - Stochastic
- **Deterministic signal:** No uncertainty with respect to the signal value at any time.
 - Deterministic signals or waveforms are modeled by explicit mathematical expressions, such as
$$x(t) = 5 \cos(10 \cdot t).$$
 - ***Inappropriate for real-world problems???***
- **Stochastic/Random signal:** Some degree of uncertainty in signal values before it actually occurs.
 - For a random waveform it is not possible to write such an explicit expression.
 - Random waveform/ random process, may exhibit certain regularities that can be described in terms of probabilities and statistical averages.
 - e.g. thermal noise in electronic circuits due to the random movement of electrons

ENERGY AND POWER SIGNALS

- The performance of a communication system depends on the received signal energy: higher energy signals are detected more reliably (with fewer errors) than are lower energy signals.
- An electrical signal can be represented as a voltage $v(t)$ or a current $i(t)$ with instantaneous power $p(t)$ across a resistor defined by

$$p(t) = \frac{v^2(t)}{\mathfrak{R}}$$

OR

$$p(t) = i^2(t)\mathfrak{R}$$



ENERGY AND POWER SIGNALS

- In communication systems, power is often normalized by assuming R to be 1.
- The normalization convention allows us to express the instantaneous power as

$$p(t) = x^2(t)$$

where $x(t)$ is either a voltage or a current signal.

- The energy dissipated during the time interval $(-T/2, T/2)$ by a real signal with instantaneous power expressed by Equation (1.4) can then be written as:

$$E_x^T = \int_{-T/2}^{T/2} x^2(t) dt$$

- The average power dissipated by the signal during the interval is:

$$P_x^T = \frac{1}{T} E_x^T = \frac{1}{T} \int_{-T/2}^{T/2} x^2(t) dt$$



ENERGY AND POWER SIGNALS

- We classify $x(t)$ as an *energy signal* if, and only if, it has nonzero but finite energy ($0 < E_x < \infty$) for all time, where

$$\begin{aligned} E_x &= \lim_{T \rightarrow \infty} \int_{-T/2}^{T/2} x^2(t) dt \\ &= \int_{-\infty}^{\infty} x^2(t) dt \end{aligned}$$

- An energy signal has finite energy but *zero average power*
- Signals that are both deterministic and non-periodic are termed as Energy Signals



ENERGY AND POWER SIGNALS

- Power is the rate at which the energy is delivered
- We classify $x(t)$ as an *power signal* if, and only if, it has nonzero but finite energy ($0 < P_x < \infty$) for all time, where

$$P_x = \lim_{T \rightarrow \infty} \frac{1}{T} \int_{-T/2}^{T/2} x^2(t) dt$$

- A power signal has finite power but infinite energy
- Signals that are random or periodic termed as Power Signals



RANDOM VARIABLE

- Functions whose domain is a sample space and whose range is a some set of real numbers is called ***random variables***.
- Type of RV's
 - Discrete
 - E.g. outcomes of flipping a coin etc
 - Continuous
 - E.g. amplitude of a noise voltage at a particular instant of time

RANDOM VARIABLES

Random Variables

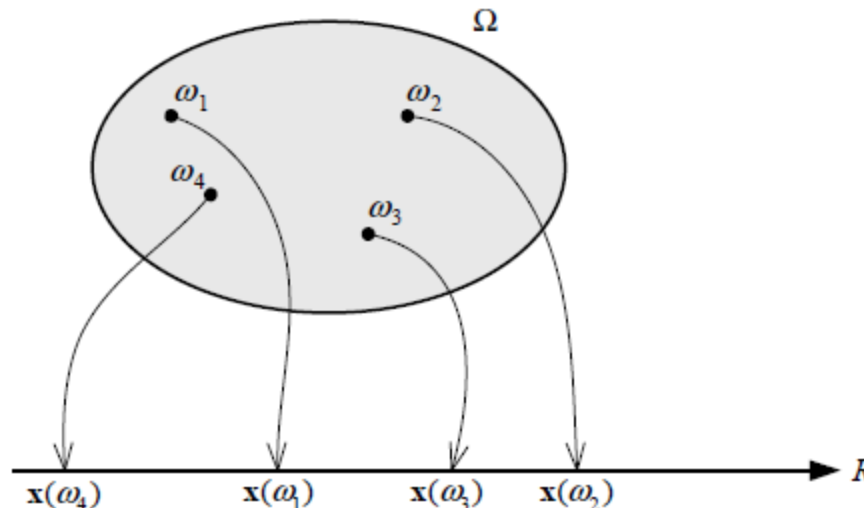
- All useful signals are random, i.e. the receiver does not know a priori what wave form is going to be sent by the transmitter
- Let a *random variable* $X(A)$ represent the functional relationship between a random event A and a real number.
- The *distribution function* $F_X(x)$ of the random variable X is given by

$$F_X(x) = P(X \leq x)$$



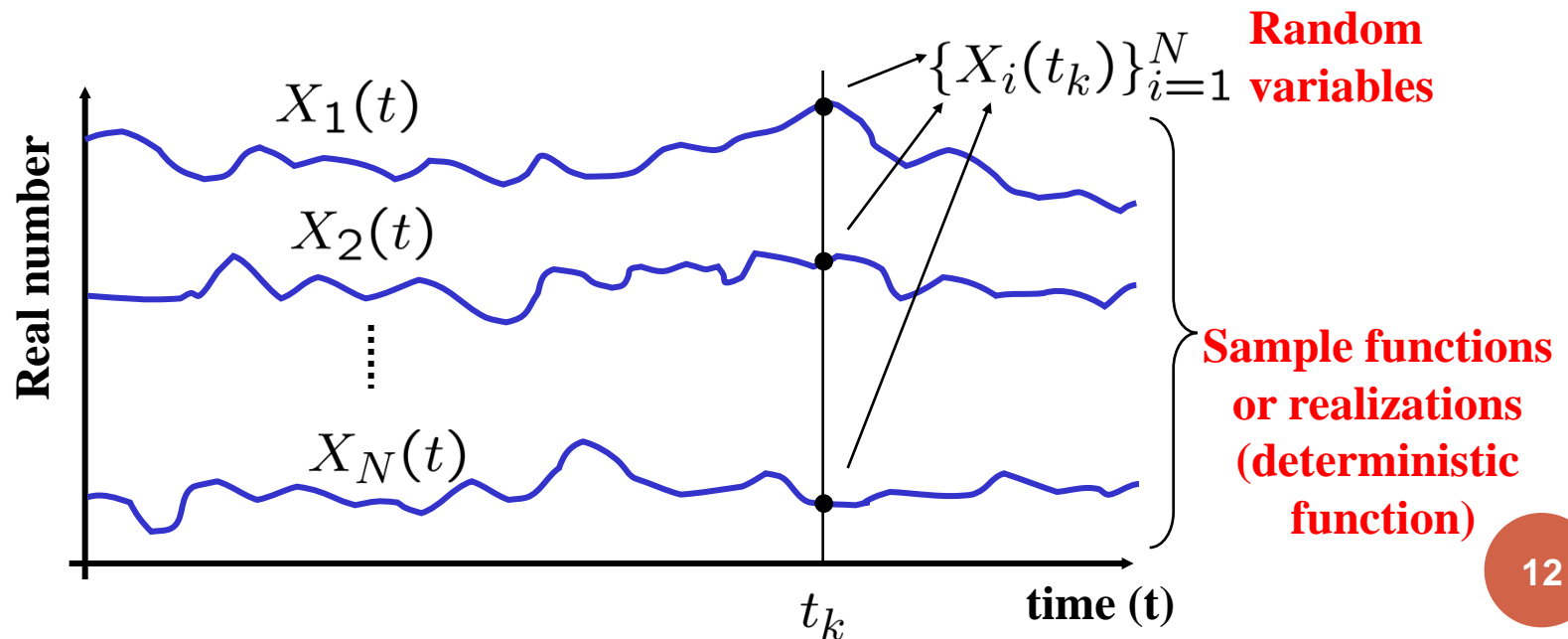
RANDOM VARIABLE

- A random variable is a mapping from the sample space to the set of real numbers.
- We shall denote random variables by boldface, i.e., \mathbf{x} , \mathbf{y} , etc., while individual or specific values of the mapping \mathbf{x} are denoted by $\mathbf{x}(w)$.



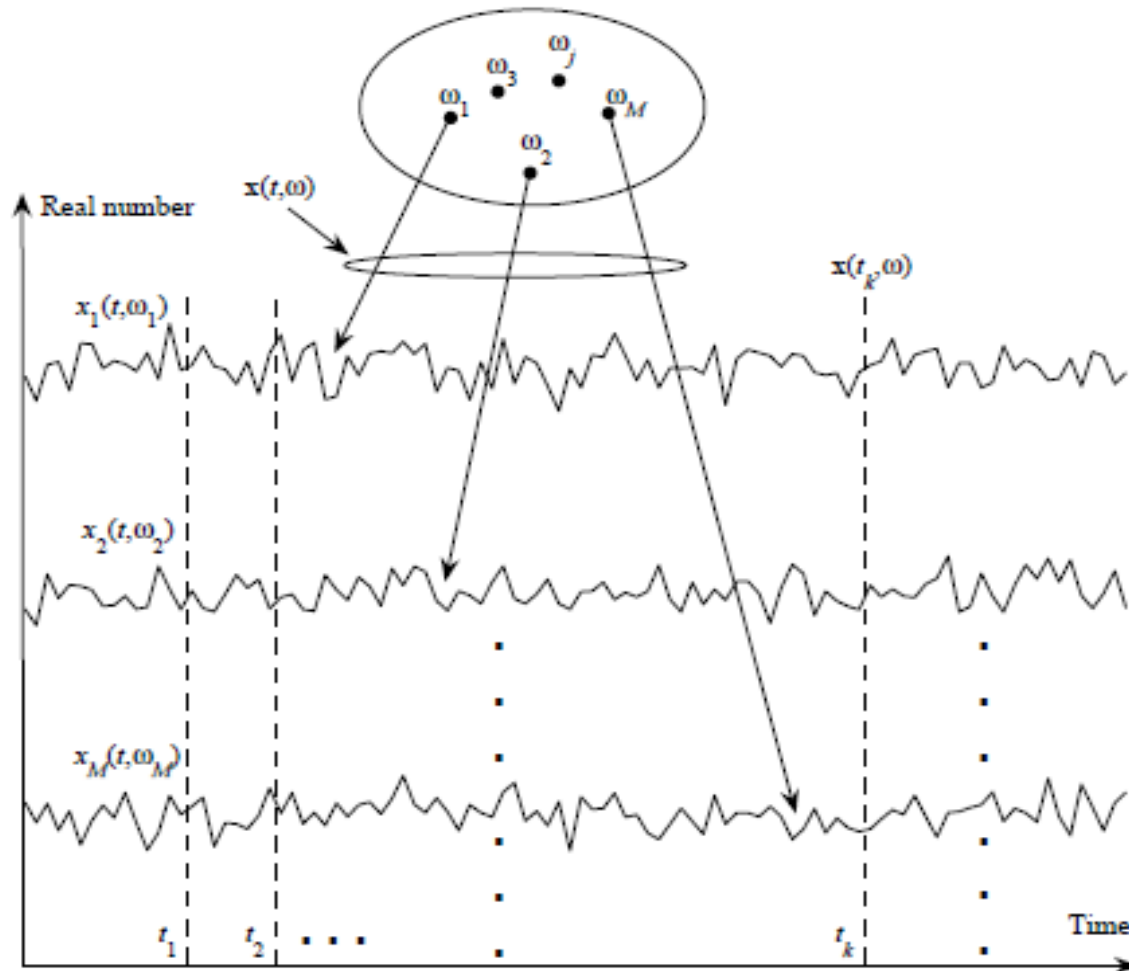
RANDOM PROCESS

- A random process is a collection of time functions, or signals, corresponding to various outcomes of a random experiment. For each outcome, there exists a deterministic function, which is called a sample function or a realization.



RANDOM PROCESS

- A mapping from a sample space to a set of time functions.



RANDOM PROCESS CONTD

- **Ensemble:** The set of possible time functions that one sees.
- Denote this set by $x(t)$, where the time functions $x_1(t, w_1)$, $x_2(t, w_2)$, $x_3(t, w_3)$, . . . are specific members of the ensemble.
- At any time instant, $t = t_k$, we have random variable $x(t_k)$.
- At any two time instants, say t_1 and t_2 , we have two different random variables $x(t_1)$ and $x(t_2)$.
- Any relationship b/w any two random variables is called Joint PDF

CLASSIFICATION OF RANDOM PROCESSES

- Based on whether its statistics change with time: the process is non-stationary or stationary.
- Different levels of stationary:
 - Strictly stationary: the joint pdf of any order is independent of a shift in time.
 - Nth-order stationary: the joint pdf does not depend on the time shift, but depends on time spacing